

SUMMARY

Super Agent Jon Le Bon! Season 2, Volume 2 Nanodimension

The First Continent is in danger. President Tiberius has a plan to steal the most powerful and dangerous technologies from the Agency. And an accident in Henry's lab has shrunk Super Agent Jon Le Bon to molecular scale. By chance, he makes friends with a group of nanorobots who lives within the walls of Building A... Together, they will try to foil the president's plans.

SUPER AGENT JON LE BON!, SEASON 2, VOLUME 2 NANODIMENSION

ADVENTURE PRESS • 112 PAGES

SUPER AGENT JON LE BON! is one of the most successful youth graphic novel series in recent years. Author Alex A.'s original style has tremendous appeal among young readers.

Super Agent Jon Le Bon! introduces students to a madcap world, one that is offbeat yet familiar. It features plenty of references to popular spy series, cartoons and video games. And then there's Jon, the lovable hero...not your average modern superhero.

YOUTH COMIC BOOK SERIES ***SUPER AGENT JON LE BON!***

AUTHOR AND ILLUSTRATOR: Alex A.

TYPE OF ACTIVITY: Discussion guide for the second volume of the second season of *Super Agent Jon Le Bon!*. This guide includes activities to do in class and questions to test understanding and promote reflection.

LEVEL: Elementary cycles 2 and 3 (grades 3, 4, 5 and 6)

CROSS-CURRICULAR COMPETENCY: Using creative thinking

SUBJECT: English

COMPETENCY 1: Reading and understanding a range of texts

COMPETENCY 2: Oral communication

COMPETENCY 3: Exercising critical judgment

COMPETENCY 4: Appreciating literary works

Lead a brief discussion with students using the following questions:

1. **The relationship between Maple and her father is a bit unusual.**
 - Describe their relationship.
 - Do you think there is still hope for a harmonious relationship between them?
2. **The defective nanorobots are kept separate from the collective consciousness of the nanorobots.**
 - What do you think of this way of doing things?
 - Do you think that this situation is a metaphor for our own society? Give an example.
3. **EVA tells Jon that recovering his memory isn't important, because "they're just memories."**
 - Do you agree with this? Why?
 - What are some favourite memories that you never want to forget?
4. **At Tiberius's secret base, Maple and WXT encounter an EVA who is...different.**
 - What has changed about her?
 - How does she become nice again?
 - Do you think that EVA is fundamentally nice or evil? What makes you think that?
5. **Tiberius was elected by the people of the First Continent.**
 - Why does Tiberius think the people chose him as president?
 - Why do you think the people elected him?



NAME:

DATE:

Let's play!

To be an effective secret agent, you need solid observational skills.

Help students train their observational skills with this game!

INSTRUCTIONS

1. Pick someone to be Super Agent Jon Le Bon or Agent Maple. That person should leave the room or close their eyes.
2. Choose a king or a queen, who will transform the others into conformist nanorobots through repeated gestures or by making faces that the others have to imitate.
3. Then choose three or four nanorebels who, because they are defective, can't follow the king's or queen's directions and make the gestures slightly differently.
4. Super Agent Jon Le Bon or Agent Maple can return to the group or open their eyes. They have two minutes to find the queen or the king, avoiding being duped by the nanorebels.



NAME:

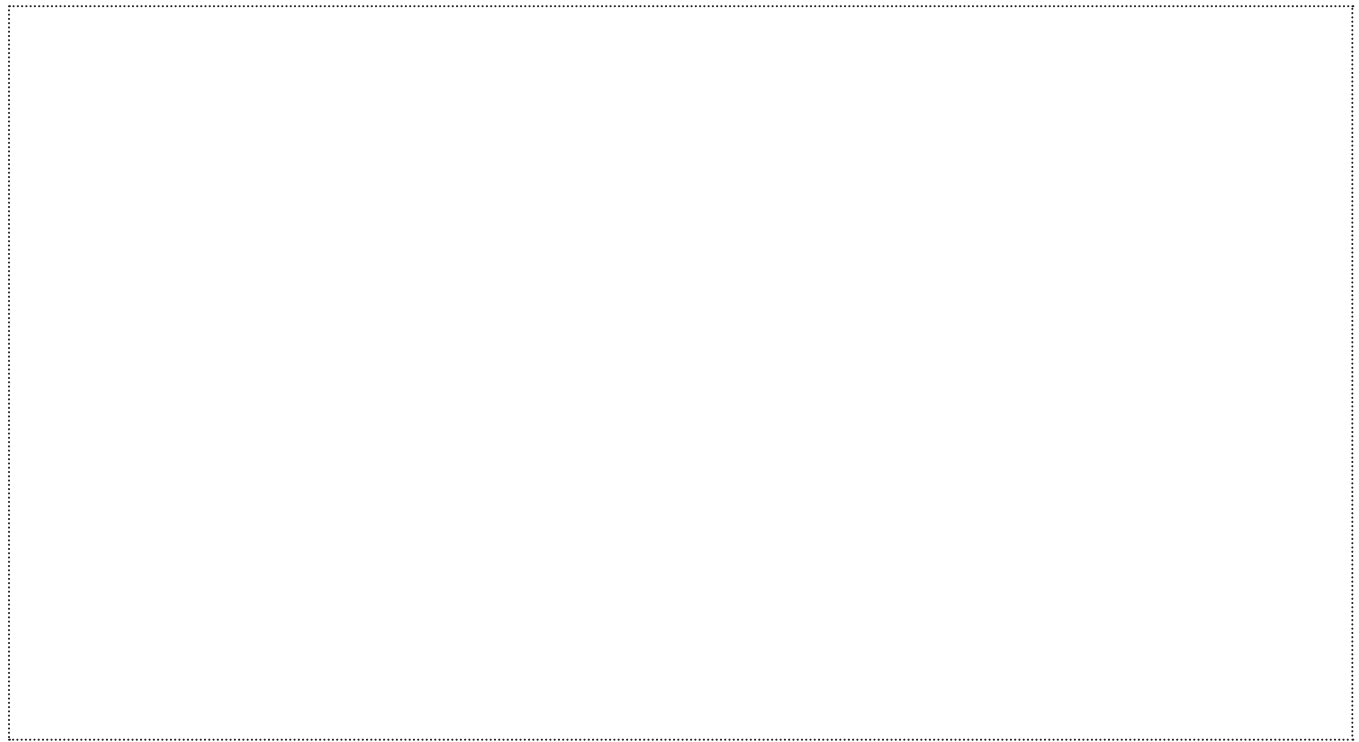
DATE:

The electoral project

Imagine you run against Tiberius for president of the First Continent. **As a team, form an electoral committee and prepare your campaign.**

Choose a name for your party.

Draw your election poster with a catchy slogan that represents your team.



Make a list of three electoral promises that would convince residents of the First Continent to vote for you.

1.

2.

3.



NAME:

DATE:

1. Jon is stuck in the nanodimension. **Explain how he ended up there and who is responsible for the mistake.**

2. What does Tiberius's project K-406 involve?

3. Henry doesn't want to admit to Martha that Jon is in the nanodimension. **Why is he so afraid of her learning the truth?**

4. Jon meets nanorebels during his adventure. **Name three of them.**

1.

2.

3.

5. What do the nanorebels dream of?

NAME:

DATE:

6. Who is the supreme consciousness leading the nanorobots?

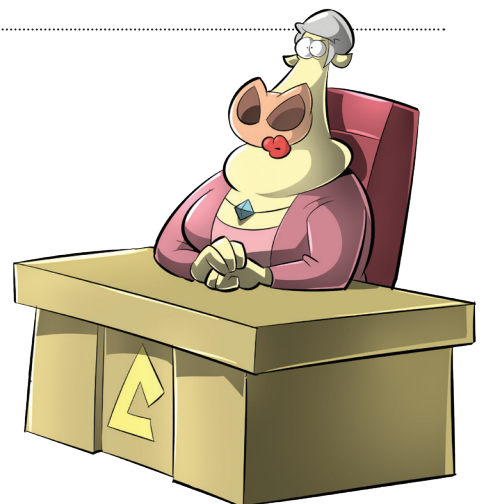
- a) The queen
- b) Tiberius
- c) Martha
- d) The princess

7. What lesson do you think we can learn about the nanorebels' victory?

8. What is the name of the new evil version of EVA?

9. How does Tiberius install all the Agency's technologies in just three hours?

10. Why does Martha confiscate the mind control technologies from Henry?



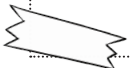
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The supradimension

Imagine that Henry manages to create an expansion ray that will allow him to access a dimension unknown to everyone: the supradimension. A dimension where everything is so big that Earth A is the size of a cell!

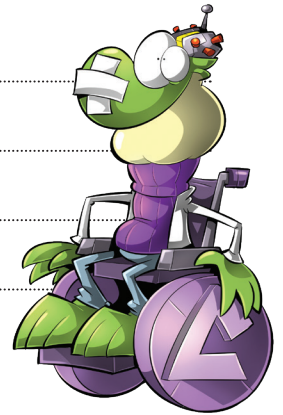
1. What do the inhabitants of the supradimension look like? **Draw one.**



NAME: _____

DATE: _____

2. How do inhabitants of the supradimension spend their days?



3. Imagine Henry makes contact with an inhabitant of the supradimension.
Create dialogue for them.

HENRY: Salutations, gigantic beings. My name is Henry, an inhabitant of the, um...the medium dimension.
Do you understand me?

INHABITANT OF THE SUPRADIMENSION: _____

HENRY: _____

INHABITANT OF THE SUPRADIMENSION: _____

HENRY: _____

INHABITANT OF THE SUPRADIMENSION: _____

HENRY: _____



NAME:

DATE:

On your mark...

You have five minutes to find as many items as you can on the following list.

1. The number of Agency symbols on page 15.

2. The name of the character who shouts “Done!”

3. The lyrics of the song Jon sings on page 34.

4. The first name of the best friend you can have, according to Tik.

5. The name of the game Jon introduces the nanorebels to.

6. The list of all the characters Maple hits when she is under her father’s control.

7. The number of the page where we see the nanorobot generator for the first time.

8. The number of the page where a radioactivity symbol is found.

9. The number of onomatopoeias on page 97.

10. What the nanorobots call the people in Jon’s dimension.

