

RESUME

Mini-Jon's Experiments Volume 2

Disaster has struck! Mini-Maple, Q and Plasma have been sucked up into Henry's most incredible, but most uncontrollable, creation yet: the mini-universe.

To save them, the Agency has sent its best and brightest: Mini-Jon (all the other agents were busy). On Byzantine's back, he will explore a parallel universe and travel from a candy planet to a volcanic planet, by way of a cosmic storm and a nebula.

While in search of the black hole that will take them home, Mini-Jon and his friends meet a colourful cast of characters.

MINI-JON'S EXPERIMENTS — VOLUME 2

ADVENTURE PRESS • 64 PAGES

With Mini-Jon, students are immersed in a fun, colourful world, where discovery, humour and science drive the adventures, each one more incredible than the last.

YOUTH COMIC BOOK SERIES *MINI-JON'S EXPERIMENTS*

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TYPE OF ACTIVITY: Discussion guide for the second volume of the *Mini-Jon's Experiments* series. This guide includes activities to do in class and questions to test understanding and promote reflection.

LEVEL: Elementary cycles 1 and 2 (grades 1, 2, 3 and 4)

CROSS-CURRICULAR COMPETENCY: Using creative thinking

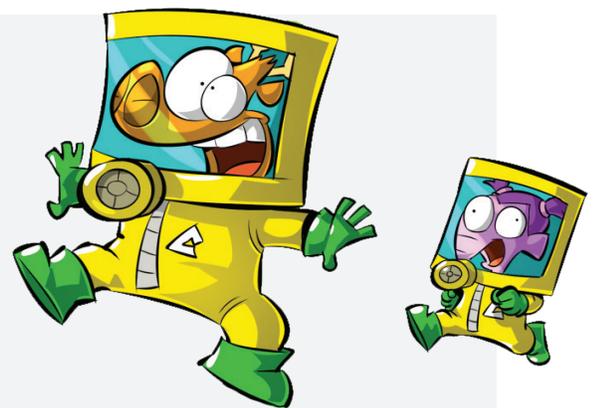
SUBJECT: English

COMPETENCY 1: Reading a range of texts

COMPETENCY 2: Writing a range of texts

COMPETENCY 3: Oral communication

COMPETENCY 4: Appreciating literary works



Lead a brief discussion with students using the following questions:

1. Mini-Jon goes to Henry's mini-universe with a specific goal.

- What is that goal?
- To find his friends, Mini-Jon must persevere.
Describe a situation in which you had to persevere.

2. Q is an ambiguous character.

- Do you think he is good or bad?
- Why do you think he sometimes does bad things?

3. At the end of the story, Mini-Jon faces an archenemy.

- Who is that enemy?
- How does he beat the enemy?



The play's the thing!

As a team, recreate any scene from below and perform your play for your group.

- The encounter with Celesto
- Byzantine's breakdown
- The strange Christmas
- The final battle against Nocturno

NAME:

DATE:

Mini-Jon lands on a planet where he doesn't sleep for three days. **Why can't he sleep?**

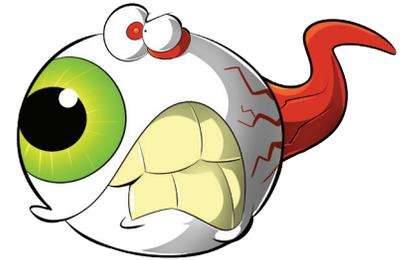
Name two shapes that Mini-Jon and Mini-Maple see in the clouds on the sugar planet.

1.

2.

Byzantine breaks down mid-flight. **Why?**

- 1. She is hungry.
- 2. She is out of fuel.
- 3. She needs to sleep.
- 4. Her battery needs to be recharged.



Of all the places Mini-Jon and his friends visited in this volume, which one is your favourite? **Explain why.**

According to the octopi that Mini-Jon and his friends encounter, who is the most intelligent being in the universe?

NAME: _____

DATE: _____

What is a star on the verge of exploding called?

- 1. An asteroid
- 2. A nebula
- 3. A supernova



Mini-Jon's colourful doubles are scattered around the universe.

Can you name all the colours Mini-Jon has to assemble?

- 1. _____
- 2. _____
- 3. _____
- 4. _____
- 5. _____



NAME:

DATE:

Imagine that Mini-Jon visits your planet. **Provide a brief account of the adventure he would have.**



During his adventure, Mini-Jon makes friends with a dinosaur named George. **Have some fun coming up with a description of this new friend!**

HIS AGE:

HIS FAVOURITE FOOD:

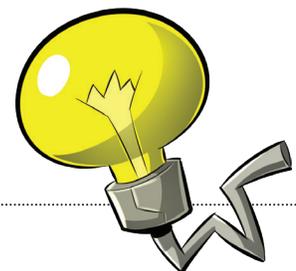
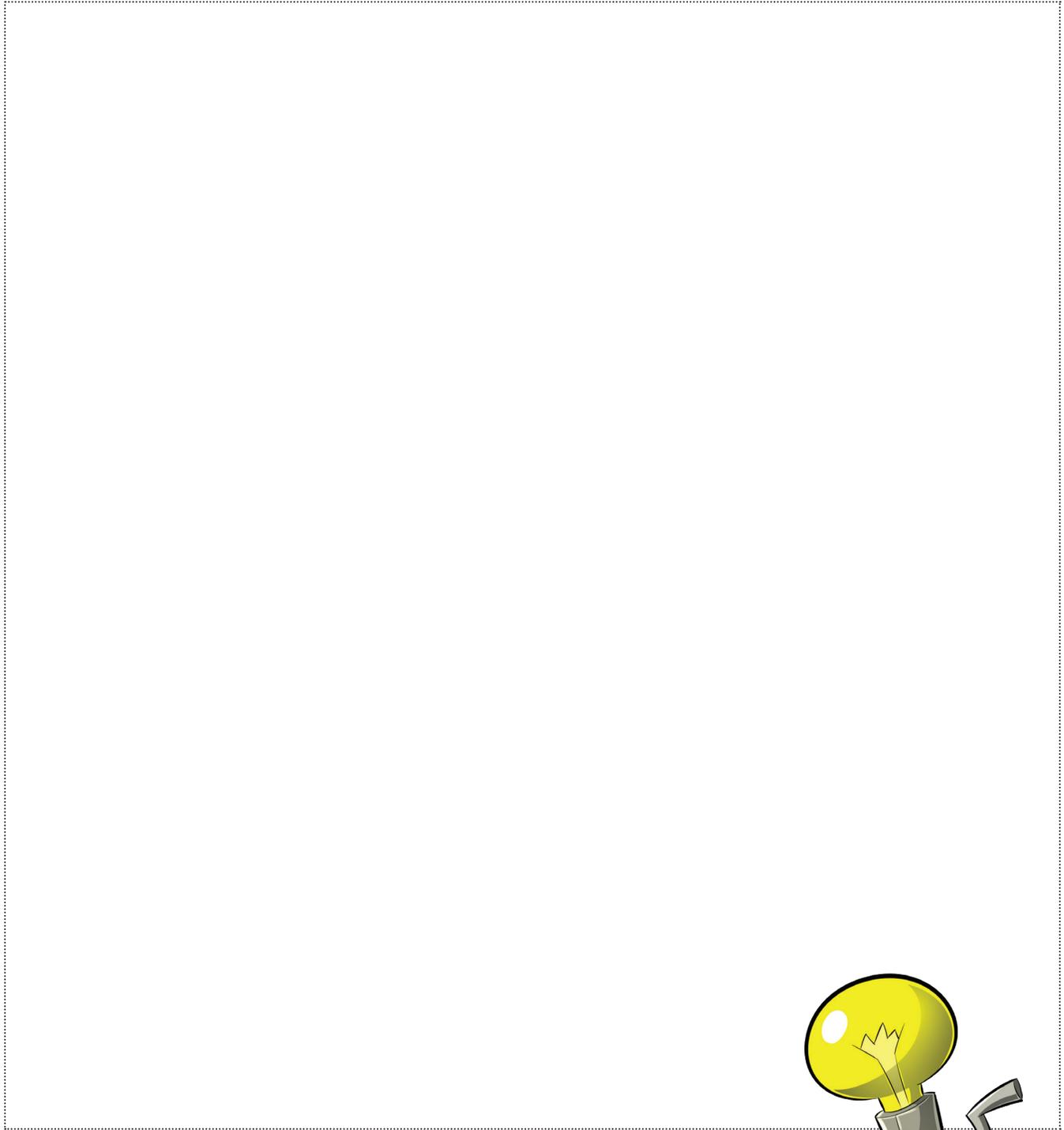
HIS FAVOURITE GAME:

HIS GREATEST FEAR:

NAME:

DATE:

On the Christmas planet, monster Santa Claus gives Mini-Jon a gift. **Draw the gift he received!**



NAME: _____

DATE: _____

Recreate a page from a comic book

Recreate dialogue using the empty speech balloons.

